

Elise Wayne

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EXPERIENCE

Product UX Designer | Onvia | Seattle, WA

October 2016 – March 2017

- Led my team to adopt Agile practices away from Waterfall which improved project visibility, team communication, and meeting deadlines
- Rapidly produced design solutions and pixel perfect redlines for each sprint through Sketch
- Communicated daily with the Product and Project Managers to ensure decisions were made with the best interests for the user
- Established a detailed building block style guide to enable future development updates with less design congestion

Product UX Designer | QuintilesIMS | Seattle, WA

October 2015 – September 2016

- Performed observation and interview visits to active users for better understanding of our customers
- Created research compilations, sometimes spanning years of user interviews, into singular consumable presentations
- Created interactive prototypes using Pixate while incorporating our Apollo design language that won the 2016 IMS Innovation Award

Interaction Designer | Amazon | Seattle, WA

March 2015 – September 2015

- Developed and created improved routes to new features
- Constructed logical and simple gateways to enhance usability

Digital Designer | TRAY Creative | Seattle, WA

October 2014 – December 2014

- Created multiple designs every week for several clients

UX Designer II | iLink Systems | Redmond, WA

August 2012 – October 2014

- Designed specifications alongside development teams to ensure a consistent look and feel on all platforms for clients

SUMMARY

Elise's 7 years of experience in User Experience and Product design allows her to effectively solve unique and complex user flow scenarios.

With excellent communication skills between internal and external members and a focus on customer needs, she creates solutions which marry business and customer goals to create exceptional products.

EDUCATION

AAS

Web Design | 2012

Seattle Central College

Member of Phi Theta Kappa

Dean's List

CONTINUING EDUCATION

IxDA, San Francisco | 2015

Premier International Interaction Design conference: including a full day workshop on interpersonal workplace relationships

IxDA, Amsterdam | 2014

Premier International Interaction Design conference: 3 days of instructional sessions presented by design thought leaders

Windows 8 UX | 2013

Intensive week-long Windows 8

Design Camp at Microsoft, led by UX evangelists and lead designers